

## STAR POWER! Rules and more details.

*I will be making my starpower powerpoint available at my website. You will be able to check here:*

*<http://lindsayclandfield.com/speaker/downloads-talks/>*

*You can purchase the game Starpower to use yourself. It is sold by a company called Simultion Training Systems. Be warned, the game in its original format costs just over 200 dollars! The link is here [http://www.stsintl.com/business/star\\_power.html](http://www.stsintl.com/business/star_power.html)*

*You can find several examples of teachers publishing their own adaptations of the rules online. That's what I did, and I purchased the material myself. I'd recommend doing a search on the following terms*

*Star Power simulation or Star Power game instructions.*

*To play the game you need a minimum of around 15 participants, and a maximum of 35 they say. You will need plenty of chips of at least five different colours. I bought a big bag of chips on Amazon for this purpose. And you need to set aside at least two hours to run the whole thing.*

*If you do decide to play Starpower with your students, please let me know! I'm happy to answer any questions too. You can contact me at my website [www.lindsayclandfield.com](http://www.lindsayclandfield.com)*



## SPECIAL INSTRUCTION FOR THE SQUARES GROUP

The rules of the game are about to change. You are the group that is now in charge of the rules. You can change or make up any rule—any rule: do not ask me permission since you are now in charge of the game.

Think about what that means. What rules will you implement? How will you enforce these rules?

Do not turn to me to enforce the rules since you are now in charge. I suggest that you allow the other groups to give you suggestions for rules, but it is up to you what you want to do with them. Remember that you can also describe how you want the other groups to present their suggestions and whether or not you will consider their suggestions.

## STAR POWER! QUESTIONS FOR DISCUSSION

*Discuss the following questions in your groups. Be prepared to present your ideas to the whole group afterwards.*

Describe some of your strategies you used to get more points.

Who told you that you had to make more points?

Describe some of your feelings as a member of a group and your feelings towards other groups.

What were some options that the squares (and circles) had? Did they follow up on these options? Why or why not?

Did you understand the game fast? Were you aggressive? Were you comfortable being aggressive? Is this like real life?

What happened if you came in late? If you gave up trading too early? If you didn't care about trading at all?

Were the squares more energetic during the last session? Could you, as squares move up once you were in the "square" group?

Why is it that the people on the lower socio-economic scale tend to be the ones who are least involved in the political process?

What historical situations or events could be understood with the emotions and attitudes that you experienced in the game?

What do you think the objective is of the game? What is the objective of life? Is life like a game?

Describe some historical situations that are similar to that what you just experienced.